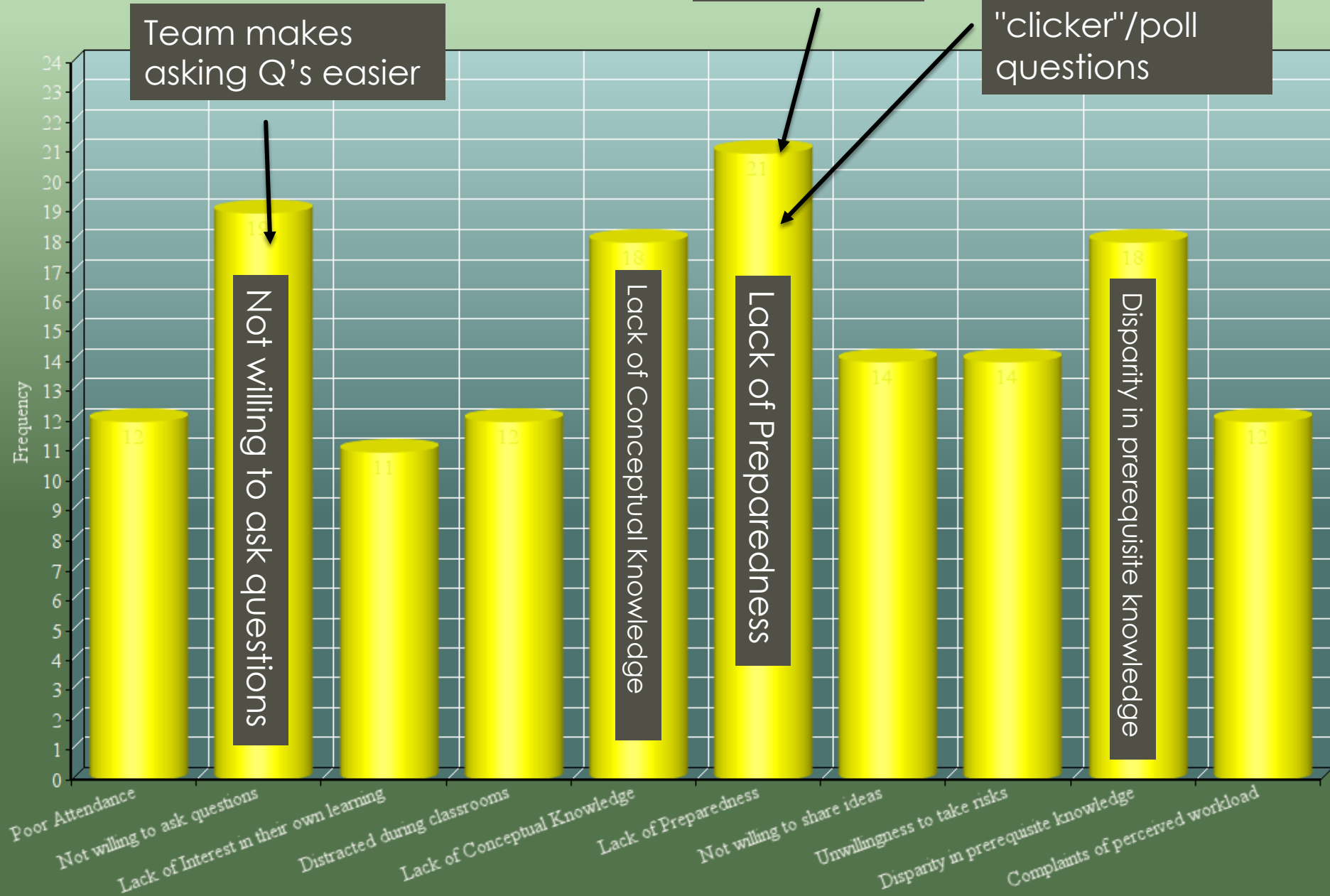


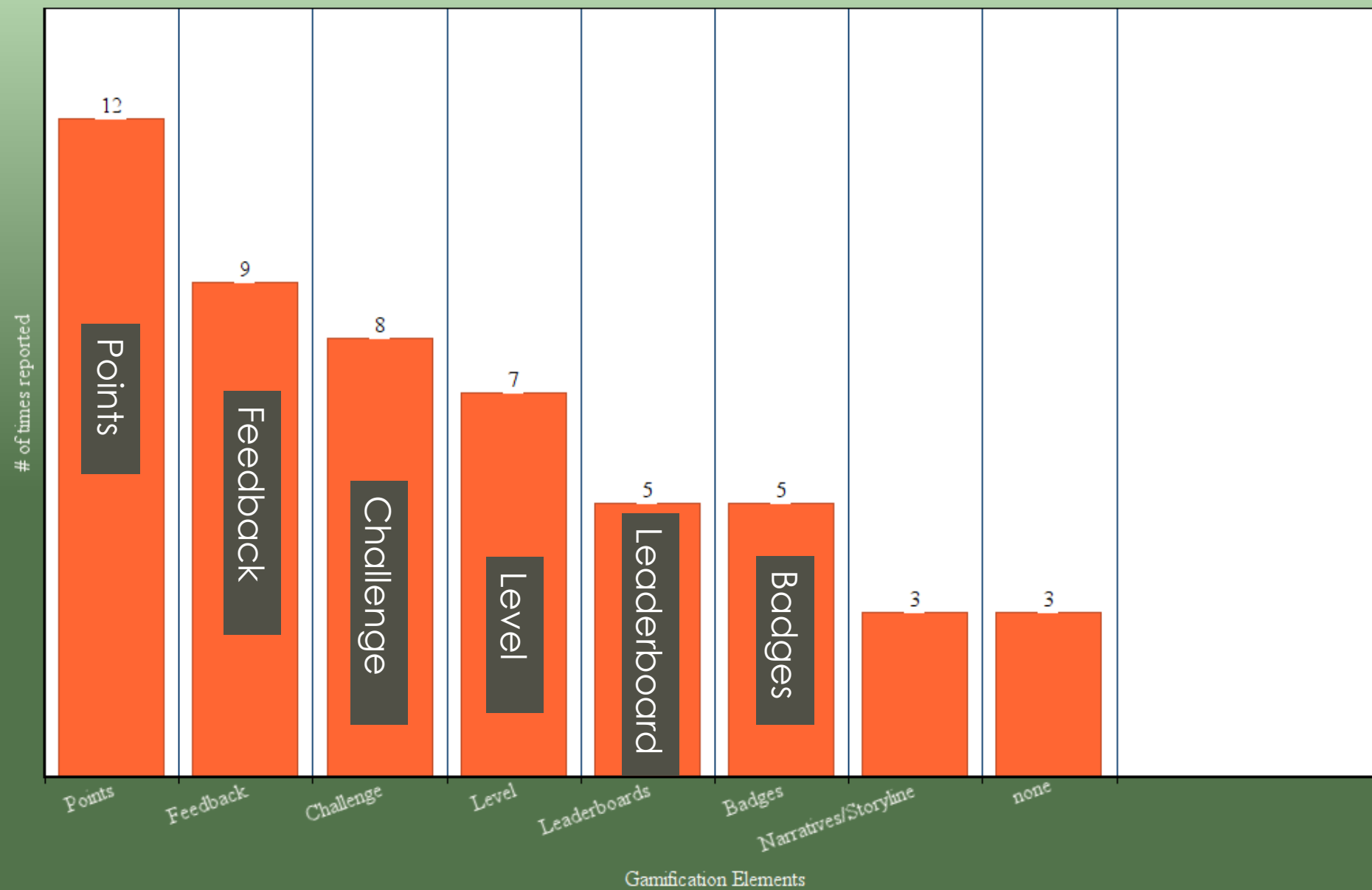
Results from Google Form Data and Discussion



Session - Gamification

Gamification Elements

GEs



How would you incorporate Gamification Elements in your own Classroom?

5

I will be including storyline into my courses by setting up the narrative esp. in higher level SE courses

"Levels" lend themselves to software engineering-esque courses when following lifecycle models

I love the idea of badges and points for challenges

Set up challenges for bonus points.

Do have any questions on Gamification?

Is there a list of free resources to design badges, maybe other gamified elements?

I would love to have more ideas and resources on this.

What happens to the people that start to fall down a leader board?

Do you have to develop your own gamification software in order to use them.

Session – Social Interaction

How do you think interactions would help student learning in your course(s)?

peer pressure

study buddies / Answer other students Q's / clarify their thoughts

Community building / Sense of Belonging

Required for effective collaboration (especially when working in teams)

What are the different ways your students interact with their peers?

WhatsApp groups F2F POGIL Pair Programming Instant messaging Non-verbal Team-projects

What do you see as obstacles to student interactions?

Language

Dominating Personality

disinterest

Shyness

*Language
/culture*

*Time
management*

How would you facilitate student interactions in your course(s)?

POGIL

Gamification /Rewards

Group Projects

Using Technology – Turing Points/ Perusal

Session – Collaborative Learning

How do you think Collaboration would help student learning in your course(s)?

Different problem solving techniques

*Learning how to work in teams – a real life skill needed
Knowledge Construction and retention*

What are the different ways your students collaborate with their peers?

Think Pair Share

Version Control

POGIL

Pair Programming

Team-projects

What types of activities in your course are conducive to collaborative learning?

POGIL Pair Programming Team-projects Peer Review

What do you see as obstacles to effective student collaboration?

Scheduling Time management Social skills Disinterest Language/culture Equal division of work / Accountability

How would you incorporate Collaborative Learning in your courses?

Peer critique / Peer programming

Team Projects

Discussion Groups

Same as "peter"